

## Polk Senior Games Bocce Doubles Additional Rules

revised Oct 15, 2018

1. Partners may be of mixed or same gender. Partners may play with only one partner. If a partner is unable to attend, an eligible partner may be substituted with the Event Manager's approval. Age divisions are five year increments: 50-54, 55-59, etc.

The age of the younger partner on December 31 of the competition year determines the age group.

2. There are two sessions of competition.  
Age groups **50-54, 55-59, 60-64, 80-84, 85-89, 90-94 and above** will play and receive medals in the morning.  
Age groups **65-69, 70-74, AND 75-79** will play in the afternoon and receive medals in the afternoon.
3. Seating is limited. Bring lawn chairs if desired.
4. Tournament will be single elimination. A match will be one game. The first team reaching 11 points is the winner. The Event Manager reserves the right to change the playing format. Balls will be provided.
5. Winner of "coin toss" has the option of throwing out the small orange ball, "jack", or having opponent throw it out. Winner also has choice of ball color (red or green).
6. A player must not step over or lean over the starting line. Players may move to the right or left when rolling the ball but may not go beyond the sidelines. Balls should be kept in "boxes" alongside each court.
7. HOW THE GAMES IS PLAYED: A player tosses out the jack. The jack must go beyond the half way line. If not, it is considered out of bounds. If the jack is not in-bounds, after a single throw, the opposing team throws the jack once. If unsuccessful, the umpire will place the target ball approximately in the center of the playing area.

The team who first tossed the jack does not lose its earned jack advantage and then rolls the first ball. Now, the opponent rolls a ball. (Balls should not be lobbed). The team whose ball is farthest from the jack continues to roll until that team's ball is closest to the jack. Team players alternate turns. If the jack is knocked out of bounds during play, it is considered a "dead" end or "frame" and all balls go to the opposite end, and there is no score. After all balls are rolled, one (1) point is scored for each ball closer to the jack than the opponent's closest ball. The winner of the last frame is the first team to throw the jack and bocce ball in the next frame. When advising which team should roll, the call should be "red shoots" or "green shoots".

8. TIES: In the event of a tie before all balls are rolled, the team creating the tie rolls again because their ball did not beat the other ball. If a tie occurs after all the balls are rolled, there is no score. Team that threw out the jack tosses again.
9. DEAD BALLS: All large balls must be rolled beyond the center line and be in bounds. If not, they are considered "dead" balls and removed from play. If a ball goes out of bounds, then returns, it is a dead ball. Any ball hit is returned to its approximate original position. To establish if a ball is out of bounds, stand over the ball and if any part appears to be touching the line, it is a dead ball.
10. MEASUREMENTS: The court umpire will decide whose ball is closer to the jack and will be responsible for measurements. The umpire's decision is binding.
11. PLAYER ERRORS: If a player rolls an opponent's ball in error, replace the wrong ball with the right color when the ball comes to a rest. If it hits another ball, there is no penalty. If a player rolls out of turn, the opposing team has an option. It may leave the balls and all others on the court as is or may remove the ball from play and return any moved ball to their approximate original position.