- 1 At check-in you will receive a colored score sheet. Make sure it says your correct age group at the top.
- You will play 8 games, each game having 8 hands for a total of 64 hands. During a game, each player deals twice. The scorekeeper will be the first dealer. There is no cutting of cards, so dealer do not offer for cards to be cut. Cards should be dealt 2 or 3 at a time. When naming trump, a left bower is not a trump until trump is named. Each hand will be played. There is no passing up the deal. After the second bid round if trump has not been made the dealer must name trump and play the hand. There is no penalty for re-deals. Tricks should be stacked in order, so there are no discrepancies.
- 3 One person at the table will enter all players's scores on their individual score cards. Anyone who feels comfortable with keeping score can keep score. All players should verify your score is correct after each game and definitely before leaving the table.
- 4 Scorekeepers Do not keep a running total of the scores. The score of each game is needed in case of ties. DO NOT ERASE OR MAKE ALTERATIONS ON THE SCORE SHEETS. If a correction is needed, raise your hand and get the attention of one of the judges so he/she can make the change to score sheets with a red pencil. Make sure to leave the scoring pencil at the table.
- 5 Scoring:
  - Both partners playing: Three tricks taken = 1 point All five tricks taken = 2 points Fewer than three tricks taken = 2 points for the opponents
  - Loner: Three tricks taken = 1 point All five tricks taken = 4 points Fewer than three tricks taken = 2 points for the opponents
  - Renege (does not furnish proper suit when able) = 2 points for opponents if the renege is caught by opponent during tricks later in the same hand; call for official if needed. There is no re-deal – the play continues.
  - Only one pair gets points at the end of a hand.
- 6 Saying "pick up partner" does not indicate a loner; that just calls the suit. You must actually say you are going alone.
- 7 If you have a question or discrepancy, call for a judge. The decision of the judge will be final.
- After each game, the winning pair moves to the next higher numbered table. The losing pair remains at the table and one person changes seats so each person gets a new partner. If you are a winning pair at the last table in the last row, you will move to table #1. When waiting on a seat at your next table, please stand away from the tables that are still playing.
- 9 At the end of the 8<sup>th</sup> game, each person must total the scores of your 8 games and have your score verified and initialed by someone at your table.
- 10 Place your score sheet in the appropriate <a href="mailto:age\_group">age\_group</a> basket where you checked in and please return to a seat. IF YOU THINK YOUR SCORE IS NO GOOD AND YOU ARE GOING TO LEAVE, PLEASE DO NOT LEAVE WITHOUT TURNING IN YOUR SCORECARD OR AT LEAST TELLING THE PERSON AT YOUR AGE GROUP BASKET THAT YOU ARE LEAVING. IT CAUSES DELAYS LOOKING FOR PEOPLE WHEN THIS HAPPENS. Once all cards are turned in and results completed, we will then start the medal presentation. Winners are determined by the high score. In case of a tie within an age group, the player with highest score in a single game will be awarded the higher medal.